



Relevant rules:

highway=primary {set road-speed-max=4} highway=primary

[0x03 road_class=3 road_speed=4 level 4]

maxspeed=* & mkgmap:road-speed-class!=* & maxspeedkmh() > 130 { set mkgmap:road-speed-class = 7 }
maxspeed=* & mkgmap:road-speed-class!=* & maxspeedkmh() > 100 { set mkgmap:road-speed-class = 6 }
maxspeed=* & mkgmap:road-speed-class!=* & maxspeedkmh() > 90 { set mkgmap:road-speed-class = 5 }
maxspeed=* & mkgmap:road-speed-class!=* & maxspeedkmh() > 70 { set mkgmap:road-speed-class = 4 }
maxspeed=* & mkgmap:road-speed-class!=* & maxspeedkmh() > 50 { set mkgmap:road-speed-class = 3 }
maxspeed=* & mkgmap:road-speed-class!=* & maxspeedkmh() > 30 { set mkgmap:road-speed-class = 2 }
change class 1 to 10 km/h which is not correct but better handles living_streets with maxspeed=7
maxspeed=* & mkgmap:road-speed-class!=* & maxspeedkmh() > 15 { set mkgmap:road-speed-class = 1 }
maxspeed=* & mkgmap:road-speed-class!=* & maxspeedkmh()=* { set mkgmap:road-speed-class = 0 }

highway=* { echotags "Wrong roadspeed?" }

The hot question is: Why does a "highway=primary" with no further tag, become a road_speed=1 in the img file?